EXC\_BAD\_ACCESS and“thread 1: signal SIGABRT”

ObjectiveC was developed in the Xcode EXC\_BAD\_ACCESS Crash encountered errors. This error should be an overflow. After the inspection is the use of the distribution of the thread. But this problem can not be found, Xcode will not prompt the error code.

You can use the NSZombieEnabled method to locate errors.

You can click the Xcode menu - > Edit Scheme-> Arguments Product, and then click the "plus", the NSZombieEnabled parameter to the Environment Variables window, behind the numerical write "YES".

Or set the menu in Xcode Product - > EditScheme - > Diagnostics window directly check the Enable ZombieObjects, Xcode Cmdshift< available into the window.

Then in the process of debugging, found that "thread 1: signal SIGABRT" error, the reason of the problem is in general, the use of controls, in the class to modify the name of the control, but the control is still bound before the name generates the error.

Solution: drag the control to the renamed place. But this time I encountered is that in the process of running the thread, I started this thread, and thus cause this error. Therefore, the logical relationship between trigger events initiated by the thread requires attention.